Dillon Hawkins

Curriculum Vitae

#### dillon.hawkins@okstate.edu|english.okstate.edu/dhawkins

#### **EDUCATION**

#### Ph.D. in English (ABD), Oklahoma State University

Expected Fall

2021

Concentrations: Screen Studies and 20<sup>th</sup> and 21<sup>st</sup> Century Literature

Dissertation in-progress: "The Neoliberal Film School: Pre-Industry Creative Labor under

Neoliberalism and Globalization"

Dissertation committee: Dr. Jeff Menne (chair/advisor), Dr. Graig Uhlin, Dr. Stacy Takacs, Dr.

Louise Siddons

#### M.A. in English, Oklahoma State University

2014

#### B.S. in Mass Communication, Shepherd University

2010

#### **TEACHING EXPERIENCE**

#### Adjunct Instructor, Tulsa Community College

Spring 2020 -

Courses Taught: Composition I, Composition II

present

- Developed lectures and workshops for undergraduate students on the fundamentals of academic writing across genres and critical research strategies
- Taught face-to-face and synchronous online sections

#### Graduate Teaching Assistant, Oklahoma State University

Fall 2011 -

Course Taught: Composition I, Composition II, Introduction to Literature, Introduction to Film & TV, History of American Cinema

Spring 2020

- Developed lectures and workshops for undergraduate students on the fundamentals of academic writing across genres and critical research strategies
- Led undergraduate student discussions in critically examining literary texts written by authors of different historical and cultural contexts and diverse backgrounds and identities
- Developed lectures and screenings for undergraduate students on the formal analysis of film, television, and new media in its aesthetic, cultural, and political contexts
- Taught face-to-face and synchronous and asynchronous online sections

#### Adjunct Instructor, The University of Tulsa

Fall 2018 -

Courses Taught: Composition I, Composition II

Fall 2019

• Developed lectures and workshops for undergraduate students on the fundamentals of academic writing across genres and critical research strategies

#### PROFESSIONAL EXPERIENCE

#### Webmaster, Department of English, Oklahoma State University

Summer 2015-

Maintained and developed the department's web presence and content in coordination with department and program heads and other faculty members

Summer 2020

#### Writing Center Tutor, Athletic Education Center, Oklahoma State University

Provided consultation and corrective feedback to student-athletes on academic writing across subjects

Spring 2013-Fall 2019

# Co-programmer and Projectionist, Exciterbulb film series, Screen Studies program, Department of English, Oklahoma State University

Planned and coordinated experimental and avant-garde screenings in consultation with OSU Screen Studies faculty

Fall 2014-Spring 2018

## Webmaster, First-Year Writing Program, Department of English, Oklahoma State University

Fall 2014-Spring 2015

Maintained and developed the writing program's web presence and content in coordination with program directors and assistants

#### **CONFERENCE PRESENTATIONS**

**Hawkins, D.** "Mockbusters and Professionalization in the Late-Second New Hollywood." Society of Cinema and Media Studies (SCMS). Denver, Colorado. April 2020. (accepted but conference cancelled due to COVID-19)

**Hawkins, D.** "The Post-Fordist Film School." Society of Cinema and Media Studies (SCMS). Seattle, Washington. March 2019.

**Hawkins, D.** "Experimental TV: The Children's Television Workshop and the Avant-Garde." Society of Cinema and Media Studies (SCMS). Toronto, Canada. March 2018.

**Hawkins, D.** "Jane Campion Presents Julia Leigh: Mentorships at the International Film Festival." Midwest Popular Culture Association/American Culture Association (MPCA/ACA). Chicago, Illinois. October 2016.

**Hawkins, D.** "The Hunter and the Auratic." Pop Culture Association/American Culture Association (PCA/ACA). Chicago, Illinois. April 2014.

**Hawkins, D.** "Too Big to Fail: The Titanic in Recent Popular Imagination." Pop Culture Association/American Culture Association (PCA/ACA). Washington, DC. March 2013.

#### RESEARCH AND WRITING IN PROGRESS

#### "Jane Campion Presents: The Industrial Practice of Mentorships"

This article explores mentorship practices in the global film industry, specifically how national cinemas mobilize the reputations of externally recognized directors to initiate younger talent and thereby grow their cinema. I use as my primary case study award-winning New Zealand-born but Australian-trained Jane Campion's state supported mentorship of Australian director Julia Leigh with her directorial debut, *Sleeping Beauty* (2011).

#### "Experimental TV: The Children's Television Workshop and the Avant-Garde"

This article tracks the Children's Television Workshop and *Sesame Street*'s interest and affiliation with avant-garde and experimental filmmaking in its formative years, 1969-1974. More specifically, the article highlights how the organization incorporated avant-garde and experimental practitioners and their practices into the program's visual style to complement the show's pedagogical goals. I use as my primary case study Jim Henson and his work with *Sesame Street*, which was informed by his background in both advertising and experimental filmmaking.

#### **SELECT DIGITAL PROJECTS**

# This Box Contains a Quantity of Hydrocyanic Acid that May or May Not Be Released By the Potential Decay of a Small Amount of a Radioactive Substance. Also, There is a Cat in the Box. (A Choose Your Own Adventure Story.), 2018, <a href="https://codexarcade.com/fiction/brubaker/play.html">https://codexarcade.com/fiction/brubaker/play.html</a>.

This web-based interactive fiction was a collaboration with author James Brubaker to adapt his short story into hypertext to promote the author's collection of short stories and explore the possibilities and limitations of hypertext fiction in contrast to print.

#### A Rose for Emily: An Interactive Fiction, 2016, <a href="https://codexarcade.com/fiction/faulkner/index.html">https://codexarcade.com/fiction/faulkner/index.html</a>.

This web-based text-based adventure game is an adaptation of William Faulkner's short story "A Rose for Emily" and was developed as a teaching tool for undergraduate literature students learning modernist and post-modernist literary strategies. The project is currently under redevelopment to be submitted to a digital humanities or related journal on the intersection of digital media, literature, and pedagogy.

#### ACADEMIC AWARDS AND HONORS

#### Houston-Truax-Wentz Travel Award

Spring 2019,

Travel award for graduate level research and professionalization

2018

#### Leonard J. Leff Film and Media Studies Award

Spring 2016

Best unpublished scholarly or critical essay dealing with film, television, media culture, computer media, or other aspects of visual culture

#### PROFESSIONAL MEMBERSHIPS

Society of Cinema and Media Studies (SCMS)

#### **CERTIFICATIONS**

#### Institutional Review Board (IRB) Human Subjects Research Certificates

Social, Behavioral, & Educational (SBE) Research Internet/Online Research Methodologies

#### LANGUAGE & TECHNICAL SKILLS

#### Languages

English (native), Spanish (novice reading), French (novice reading)

#### **Teaching and Content Management Software**

- Canvas, Blackboard
- Joomla

#### **Video and Sound Editing Applications**

- Adobe Premiere, Final Cut
- Audacity, Garageband

## **Game Design Applications**

• Inform 7, Twine

### **Programming Skills**

• HTML, CSS